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The definitive introduction to game theory This comprehensive textbook introduces readers to the principal ideas and applications of game theory, in a style that combines rigor with accessibility. Steven Tadelis begins with a concise description of rational decision making, and goes on to discuss strategic and extensive form games with complete information, Bayesian games, and extensive form games with imperfect information. He covers a host of topics, including multistage and repeated games, bargaining theory, auctions, rent-seeking games, mechanism design, signaling games, reputation building, and information transmission games. Unlike other books on game theory, this one begins with the idea of rationality and explores its implications for multiperson decision problems through concepts like dominated strategies and rationalizability. Only then does it present the subject of Nash equilibrium and its derivatives. Game Theory is the ideal textbook for advanced undergraduate and beginning graduate students. Throughout, concepts and methods are explained using real-world examples backed by precise analytic material. The book features many important applications to economics and political science, as well as numerous exercises that focus on how to formalize informal situations and then analyze them. Introduces the core ideas and applications of game theory Covers static and dynamic games, with complete and incomplete informationFeatures a variety of examples, applications, and exercisesTopics include repeated games, bargaining, auctions, signaling, reputation, and information transmissionIdeal for advanced undergraduate and beginning graduate students Complete solutions available to teachers and selected solutions available to students Archaeological Theory, 2nd Edition is the most current and comprehensive introduction to the field available. Thoroughly revised and updated, this engaging text offers students an ideal entry point to the major concepts and ongoing debates in archaeological research. New edition of a popular introductory text that explores the increasing diversity of approaches to archaeological theory Features more extended coverage of 'traditional' or culture-historical archaeology Examines theory across the English-speaking world and beyond Offers greatly expanded coverage of evolutionary theory, divided into sociocultural and Darwinist approaches Includes an expanded glossary, bibliography, and useful suggestions for further readings Category theory provides a general conceptual framework that has proved fruitful in subjects as diverse as geometry, topology, theoretical computer science and foundational mathematics. Here is a friendly, easy-to-read textbook that explains the fundamentals at a level suitable for newcomers to the subject. Beginning postgraduate mathematicians will find this book an excellent introduction to all of the basics of category theory. It gives the basic definitions; goes through the wars; explains adjunctions. The material is slowly developed using many examples and illustrations to illuminate the concepts explained. Over 200 exercises, with solutions available online, help the reader to access the subject and make the book ideal for self-study. It can also be used as a recommended text for a taught introductory course. Demystifying the subject with clarity and verve, History: An Introduction to Theory, Method and Practice familiarizes the reader with the varied spectrum of historical approaches in a balanced, comprehensive and engaging manner. Global in scope, and covering a wide range of topics from the ancient and medieval worlds to the twenty-first century, it explores historical perspectives not only from historiography itself, but from related areas such as literature, sociology, geography and anthropology. Clearly written, accessible and student-friendly, this second edition is fully updated throughout to include: An increased spread of case studies from beyond Europe, especially from American and imperial
material is intended to cover a quarter or semester’s worth of material for a first graduate course in real analysis. There is an emphasis in the text on tying together the abstract and the concrete sides of the subject, using the latter to illustrate and motivate the former. The central role of key principles (such as Littlewood’s three principles) as providing guiding intuition to the subject is also emphasized. There are a large number of exercises throughout that develop key aspects of the theory, and are thus an integral component of the text. As a supplementary section, a discussion of general problem-solving strategies in analysis is also given. The last third of the book is devoted to discussing topics related to the main matter of the book. The new third edition of the highly successful text has been revised and updated throughout to take account of new issues such as identity and difference, globalization and multiculturalism.

The book provides a clear and accessible introduction to political theory and key concepts in political analysis. Each chapter discusses a cluster of interrelated terms, examines how they have been used by different thinkers and in the various political traditions, and explores related debates and controversies. This book provides a comprehensive introduction to the leading topics, theories, and debates in modern social theory. Fourteen chapters have been written by specialists in the field, providing up-to-date guidance on the full sweep of the modern sociological imagination, from the legacies of the classical figures of Marx, Durkheim, Weber, Simmel, and Parsons to the work of cutting-edge contemporary theorists. * Provides coverage of both classical and contemporary social theory in a single volume, offering a one-stop guide to all the major topics in the theoretical foundations of modern sociology * Covers the legacies of the classical figures of Marx, Durkheim, Weber, Simmel, and Parsons but lays special emphasis on recent developments in social theory since the later twentieth century * Covers the centre ground of modern sociology but also reaches out to the many current interdisciplinary debates in cultural studies, anthropology, feminist theory, postcolonial studies, philosophy, and political science * All chapters are supplied with questions for discussion, study boxes, guidance on further reading, and useful web site address The writings of the Frankfurt school, in particular of Horkheimer, Adorno, Marcuse, and Jurgen Habermas, caught the imagination of theradical movements of the 1960s and 1970s and became a key element in the Marxism of the New Left. Partly due to their rise to prominence during the political turmoil of the 1960s, the work of these critical theorists has been the subject of continuing controversy in both political and academic circles. However, their ideas are frequently misunderstood. In this major work, now available from Polity Press, David Held presents a much-needed introduction to, and evaluation of, critical theory. Some of the major themes he considers are critical theory’s relation to Marx’s critique of political economy, Freudian psychoanalysis, aesthetics and the philosophy of history. There is also an extended discussion of critical theory’s substantive contribution to the analysis of capitalism, culture, the family, the individual, as well as its contribution to epistemology and methodology. Mandy is bewildered by the unhappy reaction of some of her Cherokee friends to her discovery of gold inside a cave and her Christian values are tested by a troublesome Cherokee cousin. An exciting new edition of the popular introduction to game theory and its applications The thoroughly expanded Second Edition presents a unique, hands-on approach to game theory. While most books on the subject are too abstract or too basic for mathematicians, Game Theory: An Introduction, Second Edition offers a blend of theory and applications, allowing readers to be theory and software to create and analyze real-world decision-making models. With a rigorous, yet accessible, treatment of mathematics, the book focuses on results that can be used to determine optimal game strategies. Game Theory: An Introduction, Second Edition demonstrates how to use modern software, such as MapleTM, Mathematica®, and Gambit, to create, analyze, and implement effective decision-making models. Coverage includes the main aspects of game theory including the fundamentals of two-person zero-sum games, cooperative games, and population games as well as a large number of examples from various fields, such as economics, transportation, warfare, asset distribution, political science, and biology. The Second Edition features: * A new chapter on extensive games, which greatly expands the implementation of available models • New sections on correlated equilibria and exact formulas for three-player cooperative games • Many updated topics including threats in bargaining games and evolutionary stable strategies • Solutions and methods used to solve all odd-numbered problems • A companion website containing the related Maple and Mathematica data sets and code A trusted and proven guide for students of mathematics and economics, Game Theory: An Introduction, Second Edition is also an excellent resource for researchers and practitioners in economics, finance, engineering, operations research, statistics, and computer science. This is a new and enlarged edition of Mark Fortier’s very successful and widely used essential text for students. Theory/Theatre provides a unique and engaging introduction to literary theory as it relates to theatre and performance. Fortier lucidly examines current theoretical approaches, from semiotics, poststructuralism, through cultural materialism, postcolonial studies and feminist theory. This new edition includes: * More detailed explanation of key ideas • New ‘Putting it into practice’ sections at the end of each chapter so you can approach performances from specific theoretical perspectives • Annotated further reading section and glossary. Theory/Theatre is still the only study of its kind and is invaluable reading for beginning students and scholars of performance studies. In this second edition of Beiningen Theatre, the variety of approaches, theorists, and technical language is lucidly and expertly unraveled and explained, and allows readers to develop their own ideas once first principles have been grasped. Expanded and updated from the original edition first published in 1995, Peter Barry has incorporated all of the recent developments in literary theory, adding two new chapters covering the emergent Eco-criticism and the re-emerging Narratology. Archaeological Theory, 2nd Edition is the most current and comprehensive introduction to the field available. Thoroughly revised and updated, this engaging text offers students an ideal entry point to the major concepts and ongoing debates in archaeological research. New edition of a popular introductory text that explores the increasing diversity of approaches to archaeological theory Features more extended coverage of ‘traditional’ or culture-historical approaches Examines contemporary approaches, including Marxist and poststructuralist approaches Includes an expanded glossary, bibliography, and useful suggestions for further readings This book offers an accessible account of film theory for the student and the cinemagoer. It ranges from the late 1960s to the present, a period in which a number of conceptual strands—notably politics, semiotics and psychoanalysis—came together. Lapsley and Westlake chart the construction of this synthesis and its subsequent fragmentation and elucidate the various intellectual currents contributing to it. The first part of the book covers the conceptual background of film theory, dealing with historical materialism, semiotics, and psychoanalysis, while the second part concentrates on particular topics—authorship, narrative, realism, the avant-garde and postmodernism. This second edition features an extensive retrospective introduction, as well as a fully updated and extended bibliography. idahotrail.org